

CRIMINAL JUSTICE INTERACTIVE DEMO WALKTHROUGH

CJi was designed to meet the following 3 needs that we identified through customer focus groups and surveys:

- Instructors need course materials to help them engage students.
- Instructors need homework and assessment resources that challenge students to go beyond mere memorization of facts.
- Today's students are used to learning in a multimedia world and need learning materials that reflect this reality.

- Show the trailer for the CJi movie at YouTube. Go to YouTube and search for "Criminal Justice Interactive." The trailer will be the first video listed.
- Go to www.prenhall.com/cji
- Click on the "Access Demo" tab on the bottom left side of the screen.
- On the next screen, click on "Click Here to Enter Criminal Justice Interactive"

CJ Interactive will pop up in a new browser. You will see the "Welcome to Parker Heights" road sign as CJi loads.

When CJi is done loading, you see a text box that says "Welcome to Parker Heights. Select a Building from the navigation bar or city skyline to begin"

- Click on "Start"
- You should press the F11 button on your computer now so you can see the entire CJi interface. You see a bird's eye view of the town of Parker Heights.
- As you move your cursor over the buildings in the navigation bar at the bottom of the screen you will see the name of each chapter pop up.

The Parker Heights city view is a visual table of contents. Each of the 14 buildings in the town represents a chapter in CJi. The CJi TOC matches up with the TOCs of all intro CJ textbooks.

- Click on "Chapter 4 Criminal Law." You will now see a close-up view of the "Pearson County Justice Center"
- Click on "Enter" or click on the building itself to go inside.

Inside the building you will see prosecutor Macy Forrest sitting at her desk, typing. Below her desk is a navigation bar with six icons—one for each of the different media assets you can access in each chapter.

- Click on the “**CJi Episode 4**” icon. This launches the short episode of the CJi movie that opens this chapter. This episode is two minutes long.

The movie episodes are designed to engage students and put the material they are going to learn in that chapter in a “real world” context

There are two episodes in each chapter—one that the student can see at the beginning of the chapter, and one that the student sees when he/she finishes the simulation activity.

- When the video ends, or if you want to stop it, click on the “Back” arrow in the middle of the navigation bar.
- Click on the “**Learning Modules**” icon. You will see a close-up of Macy’s computer screen with four learning modules listed.

The learning modules are designed to present key topics to students in a more interactive fashion than a textbook or simple ebook.

Each chapter includes 3-7 learning modules

- Click on learning module “4.2 Crime Elements.” The learning module will load. Click through the learning module to learn about the three elements of a crime: *Actus Reus*, *Mens Rea*, and the Concurrence.
- When you are done with the learning module, click on the “Back” arrow in the middle of the navigation bar.
- Click on the “**Myths and Issues**” icon. You will see a bulletin board. The “Myth vs. Reality: The Insanity Defense” video will automatically start to play.

The Myths & Issues videos are designed to challenge students’ assumptions about the CJ system and introduce them to critical and controversial issues.

There is one “Myth vs. Reality” video and two “Issues” videos in every chapter.

- You can access the two issues videos (“Issue 1: Does Society Legislate Morality by Punishing Immoral Behavior?” and “Issue 2: Is There “Equal Justice Under the Law””) by clicking on the video thumbnails under the video player.
- When you are done with the Myths & Issues videos, click on the “Back” arrow in the middle of the navigation bar.

- Click on the “**Simulation Activity**” icon. You will now see Macy’s desk from her perspective. You will see two text boxes with introductory material and instructions for the simulation. Read each box and select “Start.”

The simulation activities are designed to make students apply what they learned in the chapter in a real world context.

You will notice that the simulation starts where the CJi Episode that opened the chapter left off. You are playing the role of Macy Forrest reviewing case files. Every simulation activity in every chapter allows you to play the role of someone from the movie clip that opens the chapter.

- Follow the instructions and complete the simulation. When you have completed the simulation you will get a summary of how you did including a score (out of 10). That score will feed to a gradebook in the final version of CJi.
- When you complete the simulation you will also get to see the second and final CJi movie episode for the chapter.
- If you want to stop the simulation before you’ve completed it, click on the “Back” arrow in the middle of the navigation bar.
- Click on the “**Homework and Review**” icon on the navigation bar. You will see the notebook icon open up, and 5 types of homework and review materials will be listed. Click on each for an example.

The homework and review materials are designed to give instructors assignable and gradable materials that assess student’s understanding of key concepts at multiple levels of learning.

Note: In the demo, these resources are presented in pdf documents for your review. In the final version of CJi, all of these resources will be “live”—students will be able to complete them online and results will be fed into a gradebook or forwarded to an instructor.

- “In the News” and “Web Activity” assignments ask learners to find current news stories online or visit key Websites related to the chapter topic and answer questions about them. Students will complete these online and can submit responses to their instructors.
- There are 20 multiple choice “Review Questions” related to the key facts, terms, and concepts presented in the chapter. These will be automatically scored and results can feed to an instructor gradebook.

- Three “Essay Questions” ask students to think and write critically about topics covered in the chapter. Students will complete these online and can submit responses to their instructors.
- Electronic “Flashcards” are included for all key terms in each chapter. Students can use these online or print them out.
- Click on the “Back” arrow in the middle of the navigation bar to exit.
- Click on the “**Glossary**” icon. The glossary will launch. When a term is selected from the list, its definition appears on the right.
- Click on the “Back” arrow in the middle of the navigation bar to exit.